(no need to print this page)

Capitals Set #2 F, G, H, I, J

Alphabet Simon Says Basic Instructions:

According to Wikipedia:

"Simon says (or Simple Simon says) is game for 3 or more players where 1 player takes the role of 'Simon' and issues instructions (usually physical actions such as "jump in the air" or "stick out your tongue")...

"A command starting with "Simon says" means the players must obey that command. A command without the beginning "Simon says" means do not do this action. Anyone who breaks 1 of these 2 rules is eliminated from the remainder of the game."

(http://en.wikipedia.org/wiki/Simon_says)

To play an "Alphabet" version of Simon Says, you can have the children imitate different letters of the alphabet. For example, "Simon Says stand like a Big 'F'."

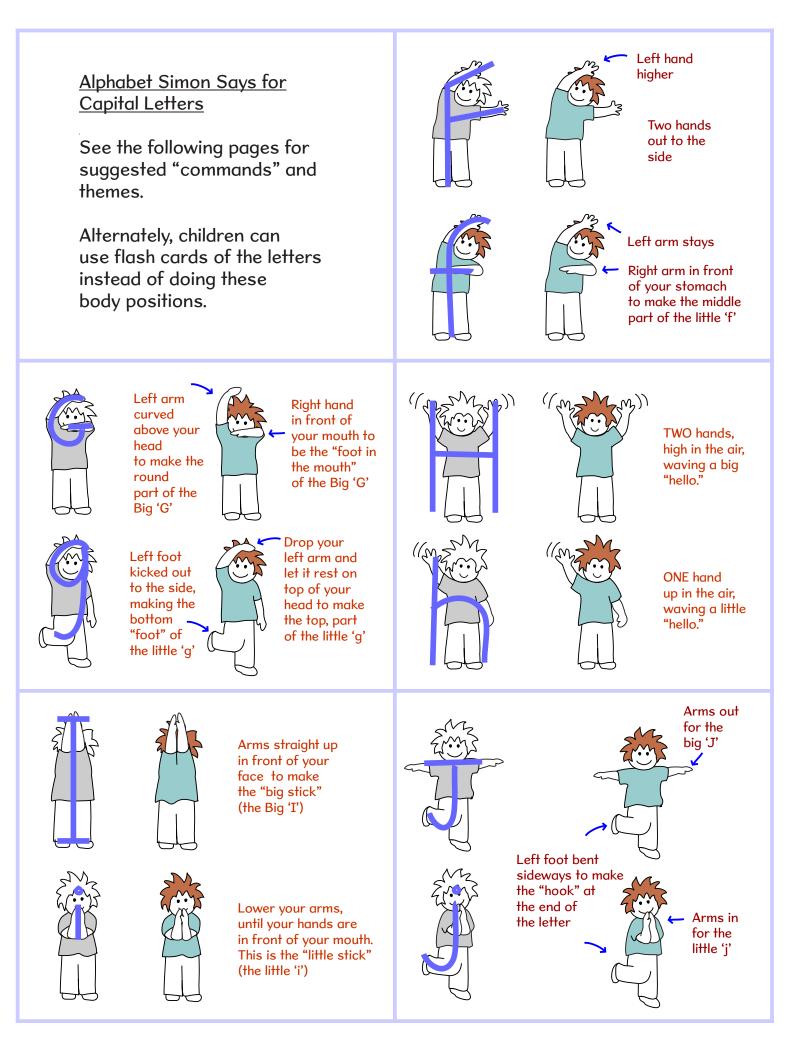
A few notes about playing the game:

– Rather than being out of the game completely, children who are "eliminated" can sit out for two or three "commands" and then go back into the game.

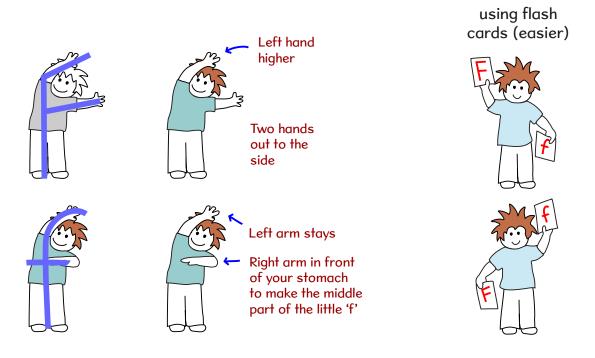
- For very young children, the "Simon Says" part of the game (where you are "out" if you follow a command not preceded by "Simon Says") can be removed, and children simply follow all instructions.

 This can be a very lively game. Sometimes it's best to do it right before break-time so that children have a chance to wind down after the game.

- Keep it light and silly. Children love make-believe, and they love to play this kind of game



Alphabet Simon Says – Letter F



Sample "Simon Says" instructions:

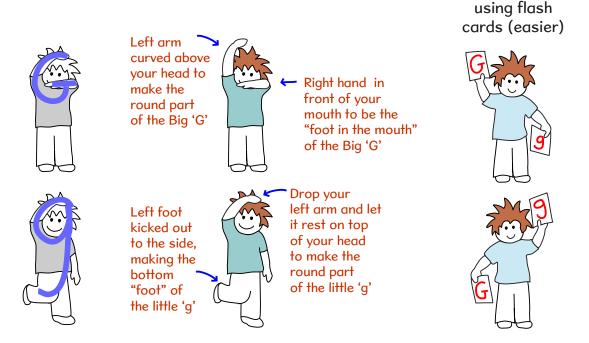
(theme is "Flowers")

Simon says, "Show me the Big 'F'!" Simon says, "Wave your flower hands!" "Everyone smile!" ("Oops! Simon didn't say so!") Simon says, "Dance like a rose!" Simon says, "Look up at the sky/ceiling!" Simon says, "Show me the little 'f'!" Simon says, "Show me the Big 'F'!" "Whisper your name!" ("Oops! Simon didn't say so!") Simon says, "Bend in the wind!" "Close your eyes!" ("Oops! Simon didn't say so!") Etc., etc.

On the "flower" theme, you can have the children pretend their hands are flowers, reach up to "drink" the rain, dance in the wind, etc.

You can also use "regular" commands like: Make a funny face, clap once, clap twice, clap three times, touch your knees, hop on one foot, etc.

<u>Alphabet Simon Says – Letter G</u>



Sample "Simon Says" instructions:

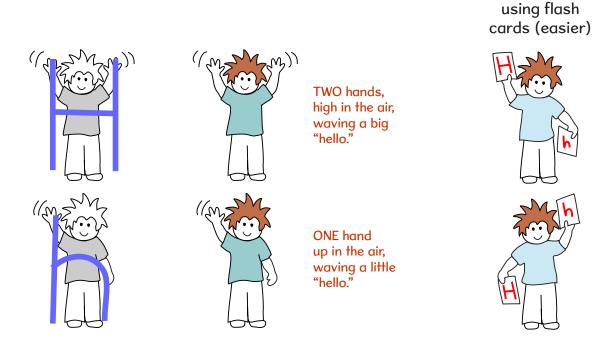
(theme is "Goofy") (being silly)

Simon says, "Show me the Big G!" Simon says, "Do a goofy dance!" "Do a goofy walk!" ("Oops! Simon didn't say so!") Simon says, "Show me the little 'g'!" Simon says, "Clap your goofy hands!" Simon says, "Stamp your goofy feet!" Simon says, "Show me the Big 'G'!" "Give a goofy giggle!" ("Oops! Simon didn't say so!") Simon says, "Show me the Little 'g'!" Etc., etc.

On the "Goofy" theme, you can have the children do everything as "goofily" (as silly) as they can – jump, walk, dance, clap, giggle, turn, smile, etc.

You can also use "regular" commands like: sit down, stand up, hold your breath, breathe, etc.

Alphabet Simon Says – Letter H



Sample "Simon Says" instructions:

(theme is "Hello!")

Simon says, "Show me the Big H!" Simon says, "Say hello to the floor!" "Say hello to the sky!" ("Oops! Simon didn't say so!") Simon says, "Show me the little 'h'!" Simon says, "Say hello like a cat!" Simon says, "Say hello like a dog!" Simon says, "Show me the Big 'H'!" "Clap your hands!" ("Oops! Simon didn't say so!") Simon says, "Show me the Little 'h'!" Etc., etc.

On the "Hello!" theme, you can have the children say hello (or wave hello) like different animals --cat, dog, mouse, tiger, etc.; they can say or wave hello in different moods (sad, happy, scared, angry); they can say or wave hello to different parts of the room (wall, floor, door, ceiling, etc.), they can say or wave hello as different people (policeman, teacher, clown, a queen), etc.

You can also use "regular" commands like: Take a big step forward, take a big step back, put your hands on your hips, etc.

<u> Alphabet Simon Says – Letter I</u>

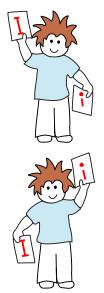
using flash cards (easier)





Arms straight up in front of your face to make the "big stick" (the Big 'I')

Lower your arms, until your hands are in front of your mouth. This is the "little stick" (the little 'i')



Sample "Simon Says" instructions:

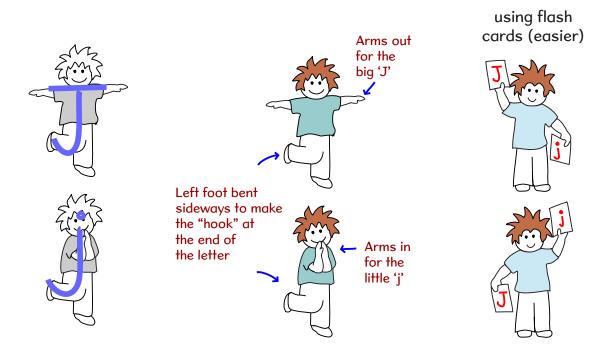
(theme is "Iguanas")

Simon says, "Show me the Big I!" Simon says, "Iguanas, lick your lips!" "Iguanas, blink your eyes!" ("Oops! Simon didn't say so!") Simon says, "Show me the little 'I'!" Simon says, "Walk like an iguana!" Simon says, "Shake your iguana tail!" Simon says, "Iguanas, go to sleep!" "Wake up!" ("Oops! Simon didn't say so!") Simon says, ""Show me the Little 'i'!" Etc., etc.

On the "iguana" theme, you can have the children pretending to be an iguana and moving different parts of their iguana body blinking their eyes, lifting a foot, scratching their tummy, etc.

You can also use "regular" commands like: laugh three times, close your eyes, look up, look down, etc.

<u>Alphabet Simon Says – Letter J</u>



Sample "Simon Says" instructions:

(theme is "Jiggling Jellyfish") (to jiggle is to shake and wiggle)

Simon says, "Jiggle your jellyfish arms!" Simon says, "Jiggle your jellyfish knees!" Simon says, "Show me the Little 'j'!" "Run from the shark!" ("Oops! Simon didn't say so!") Simon says, "Show me the Big 'J'!" Simon says, "Show me the Little 'j'!" Simon says, "Show me the Little 'j'!" Simon says, : "Jiggle your jellyfish head!" "Jellyfish, swim!" ("Oops! Simon didn't say so!") Simon says, "Jellyfish, jump!": Etc., etc.

On the "jellyfish" theme, you can have the children pretending to be a jellyfish — jiggling different body parts (head, arms, knees, feet, etc), swimming and swirling in the water like jellyfish, etc. It might help to watch a couple of videos of jellyfish swimming.

You can also use "regular" commands like: Jump to the right, jump to the left, spin around, etc.